People Games: Encouraging Expressive Language

Games that involve you and your child are great for developing expressive language. These games typically follow a routine (have specific steps, same order, repeated).

5 Steps to Use People Games

- **1.** Begin the game the same way each time This helps your child understand when the game is starting and how to start it if they want to play
- **2.** *Identify the high point* Typically at the end (e.g. "boo" in Peekaboo)
- **3.** Adjust Slow the game down, add in some pausing (to give your child the opportunity to imitate a gesture or word)
- **4.** *Use the same words and gestures throughout* The more familiar your child is with the words and gestures, the more likely it is that they will imitate
- **5.** End the game the same way each time This lets your child know that it is over and gives them an opportunity to request to play again

Tips:

- Keep language simple, use <u>1-2 words</u> that label the object or action
- Make sure to <u>wait up to 5 seconds</u> to give your child a change to make a noise or imitate
- Use gestures that match what you are doing
- Repeat the game many times
- If your child begins using a word, choose another target word or <u>expand</u> on what they say (e.g. child says "play" you model "play *peekaboo*")

Peekaboo Example:

- 1. Say "Let's play peekaboo"
- 2. Cover your face with hands/blanket, say "Peeka....?"
- 3. Wait for your child to grab the blanket/make a sound or word
- 4. Remove the blanket and say "boo!"
- 5. Hold your hands/blanket down to see if your child signals that they want the game repeated by reaching/making a sound

Common People Games: -This little piggie -Ring around the rosie

- Peekaboo - Tickle - Horsie Ride

- Chase - Hide and Seek - Swinging in a blanket -Blast off (pick them up in the air) - Air plane ride and crash on couch/bed